

Program Analysis (70020)

Data Flow Analysis

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- ▶ Extract (Control) Flow Information
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 - ▶ Collect Global Information
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Available Expressions

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This information can be used to avoid the re-computation of an expression. For clarity, we will concentrate on arithmetic expressions.

Example

Consider the following simple program:

```
[  $x := a + b$  ]1;  
[  $y := a * b$  ]2;  
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```

It should be clear that the expression $a+b$ is available every time the execution reaches the test (label 3) in the loop; as a consequence, the expression need not be recomputed.

AE Analysis

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AE Auxiliary Functions

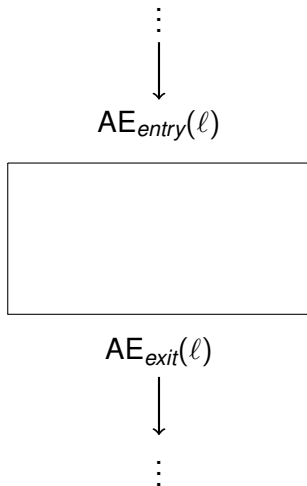
$$\begin{aligned} kill_{AE}([x := a]^\ell) &= \{a' \in \mathbf{AExp}_\star \mid x \in FV(a')\} \\ kill_{AE}([\mathbf{skip}]^\ell) &= \emptyset \\ kill_{AE}([b]^\ell) &= \emptyset \end{aligned}$$

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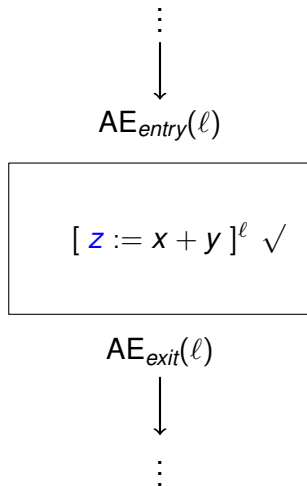
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$$\begin{aligned}gen_{\text{AE}}([x := a]^\ell) &= \{a' \in \mathbf{AExp}(a) \mid x \notin FV(a')\} \\gen_{\text{AE}}([\mathbf{skip}]^\ell) &= \emptyset \\gen_{\text{AE}}([b]^\ell) &= \mathbf{AExp}(b)\end{aligned}$$

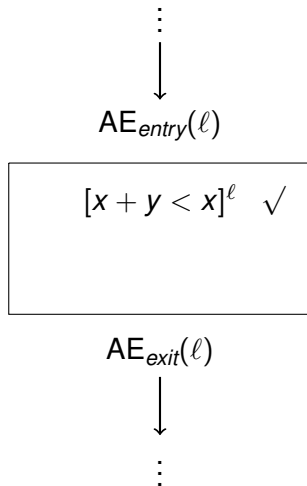
AE Local Change (e.g. expression $x + y$)



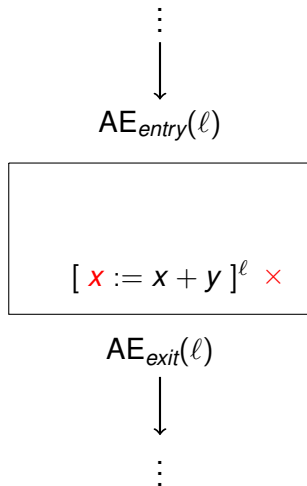
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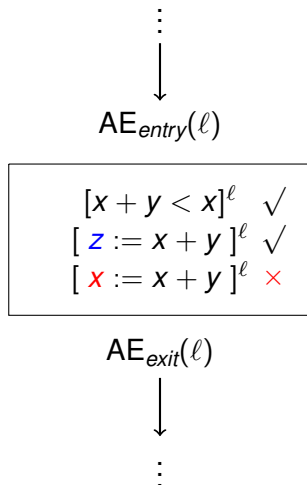
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Whenever a variable $\textcolor{red}{x}$ in an expression gets a new value the expression becomes unavailable.

AE Equation Schemes

$$AE_{entry}(\ell) = \begin{cases} \emptyset, & \text{if } \ell = init(S_{\star}) \\ \bigcap \{AE_{exit}(\ell') \mid (\ell', \ell) \in flow(S_{\star})\}, & \text{otherwise} \end{cases}$$

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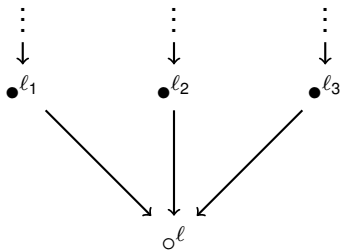
$$AE_{exit}(\ell) = (AE_{entry}(\ell) \setminus kill_{AE}([B]^{\ell})) \cup gen_{AE}([B]^{\ell})$$

where $[B]^{\ell} \in blocks(S_{\star})$

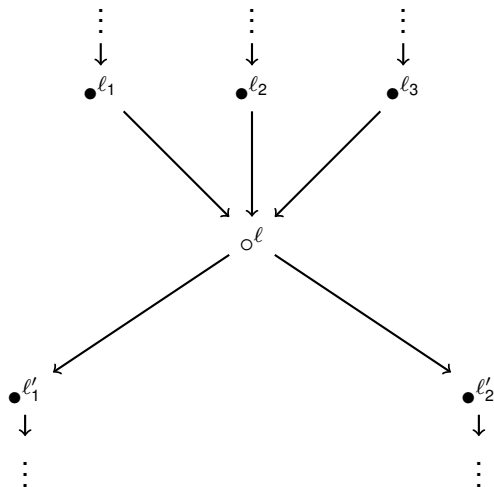
AE Global Collection

\circ^l

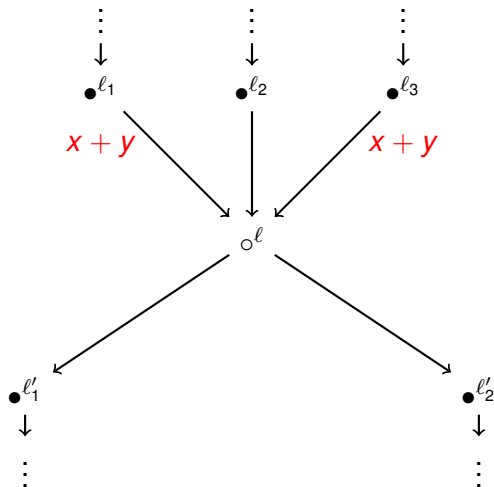
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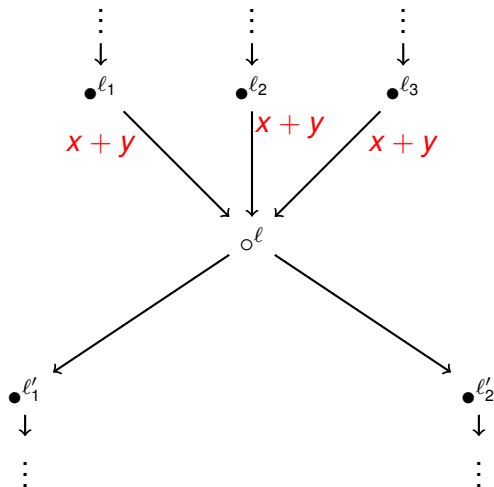
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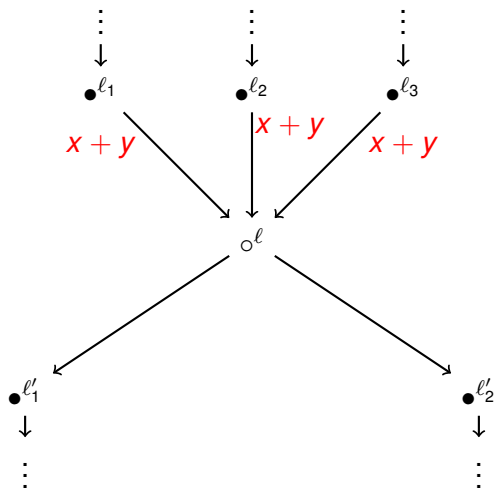
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We push information “forward in time”.

Largest Solution

The analysis is a *forward analysis* and we are interested in the *largest* sets satisfying the equation for AE_{entry} and AE_{exit} .

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$[z := x + y]^{\ell}; \text{while } [true]^{\ell'} \text{ do } [\text{skip}]^{\ell''}$

$$AE_{entry}(\ell) = \emptyset$$

$$AE_{entry}(\ell') = AE_{exit}(\ell) \cap AE_{exit}(\ell'')$$

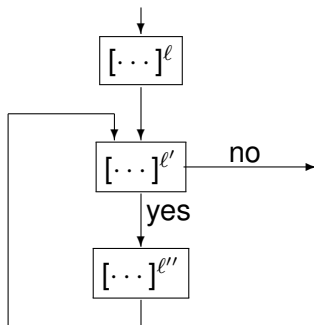
$$AE_{entry}(\ell'') = AE_{exit}(\ell')$$

$$AE_{exit}(\ell) = AE_{entry}(\ell) \cup \{x + y\}$$

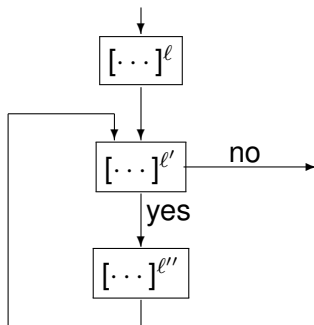
$$AE_{exit}(\ell') = AE_{entry}(\ell')$$

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Obtaining Solutions



Obtaining Solutions



After some simplification, we find that:

$$\mathbf{AE}_{\text{entry}}(\ell') = \{x + y\} \cap \mathbf{AE}_{\text{entry}}(\ell')$$

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[ x := a + b ]1;  
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ℓ	$kill_{AE}(\ell)$	$gen_{AE}(\ell)$
1	\emptyset	$\{a + b\}$
2	\emptyset	$\{a * b\}$
3	\emptyset	$\{a + b\}$
4	$\{a + b, a * b, a + 1\}$	\emptyset
5	\emptyset	$\{a + b\}$

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Note that, even though a is redefined in the loop, the expression $a+b$ is re-evaluated in the loop and so it is always available on entry to the loop. On the other hand, $a*b$ is available on the first entry to the loop but is killed before the next iteration.

Reaching Definitions Analysis

The *Reaching Definitions Analysis* is analogous to the previous one except that we are interested in:

*For each program point, which assignments **may** have been made and not overwritten, when program execution reaches this point along **some path**.*

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A main application of Reaching Definitions Analysis is in the construction of direct links between blocks that produce values and blocks that use them.

Example

A simple example to illustrate the *RD* analysis would be:

```
[  $x := 5$  ]1;  
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All of the assignments reach the entry of 4 (the assignments labelled 1 and 2 reach there on the first iteration); only the assignments labelled 1, 4 and 5 reach the entry of 5.

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Remark: Strictly speaking we need $\mathcal{P}(\mathbf{Var}_\star \times (\mathbf{Lab}_\star \cup \{?\}))$.

RD Auxiliary Functions

$$\begin{aligned} kill_{RD}([x := a]^\ell) &= \{(x, ?)\} \cup \{(x, \ell') \mid \\ &\quad [B]^{\ell'} \text{ a “definition” of } x \text{ in } S_\star\} \\ kill_{RD}([\mathbf{skip}]^\ell) &= \emptyset \\ kill_{RD}([b]^\ell) &= \emptyset \end{aligned}$$

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RD Equation Schemes

$$\text{RD}_{\text{entry}}(\ell) = \begin{cases} \{(\mathbf{x}, ?) \mid \mathbf{x} \in FV(S_\star)\}, & \text{if } \ell = \text{init}(S_\star) \\ \bigcup \{\text{RD}_{\text{exit}}(\ell') \mid (\ell', \ell) \in \text{flow}(S_\star)\}, & \text{otherwise} \end{cases}$$

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$$\begin{aligned} \text{RD}_{\text{exit}}(\ell) &= (\text{RD}_{\text{entry}}(\ell) \setminus \textit{kill}_{\text{RD}}([\textcolor{blue}{B}]^\ell)) \cup \textit{gen}_{\text{RD}}([\textcolor{blue}{B}]^\ell) \\ &\quad \text{where } [\textcolor{blue}{B}]^\ell \in \textit{blocks}(S_\star) \end{aligned}$$

Smallest Solution

Similar to before, this is a *forward analysis* but we are interested in the *smallest* sets satisfying the equation for RD_{entry} .

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$$[z := x + y]^{\ell}; \text{while } [true]^{\ell'} \text{ do } [\text{skip}]^{\ell''}$$

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$$RD_{entry}(\ell') = RD_{exit}(\ell) \cup RD_{exit}(\ell'')$$

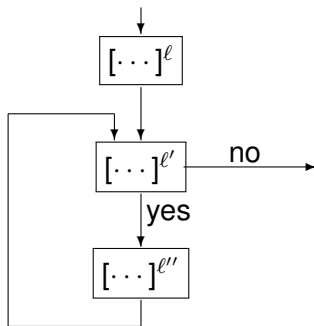
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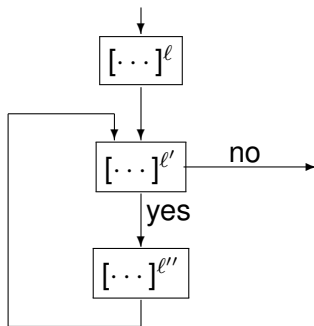
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Obtaining Solutions



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After some simplification, we find that:

$$\text{RD}_{\text{entry}}(\ell') = \{(x, ?), (y, ?), (z, \ell)\} \cup \text{RD}_{\text{entry}}(\ell')$$

RD Variations

Sometimes, when the Reaching Definitions analysis is presented in the literature, one has $RD_{entry}(init(S_{\star})) = \emptyset$ rather than $RD_{entry}(init(S_{\star})) = \{((x, ?) \mid x \in FV(S_{\star}))\}$.

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This is correct only for programs that always assign variables before their first use; incorrect optimisations may result if this is not the case. The advantage of our formulation is that it is always semantically sound.

RD Example

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[ x := 5 ]1;  
[ y := 1 ]2;  
while [ x > 1 ]3 do (  
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1	$\{(x, ?), (x, 1), (x, 5)\}$	$\{(x, 1)\}$
2	$\{(y, ?), (y, 2), (y, 4)\}$	$\{(y, 2)\}$
3	\emptyset	\emptyset
4	$\{(y, ?), (y, 2), (y, 4)\}$	$\{(y, 4)\}$
5	$\{(x, ?), (x, 1), (x, 5)\}$	$\{(x, 5)\}$

RD Example: Equations

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$$RD_{exit}(3) = RD_{entry}(3)$$

$$RD_{exit}(4) = (RD_{entry}(4) \setminus \{(y, ?), (y, 2), (y, 4)\}) \cup \{(y, 4)\}$$

$$RD_{exit}(5) = (RD_{entry}(5) \setminus \{(x, ?), (x, 1), (x, 5)\}) \cup \{(x, 5)\}$$

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RD Example: Solutions

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4	$\{(x, 1), (y, 2), (y, 4), (x, 5)\}$	$\{(x, 1), (y, 4), (x, 5)\}$
5	$\{(x, 1), (y, 4), (x, 5)\}$	$\{(y, 4), (x, 5)\}$

RD Example: Solutions

ℓ	$RD_{entry}(\ell)$	$RD_{exit}(\ell)$
1	$\{(x, ?), (y, ?)\}$	$\{(y, ?), (x, 1)\}$
2	$\{(y, ?), (x, 1)\}$	$\{(x, 1), (y, 2)\}$
3	$\{(x, 1), (y, 2), (y, 4), (x, 5)\}$	$\{(x, 1), (y, 2), (y, 4), (x, 5)\}$
4	$\{(x, 1), (y, 2), (y, 4), (x, 5)\}$	$\{(x, 1), (y, 4), (x, 5)\}$
5	$\{(x, 1), (y, 4), (x, 5)\}$	$\{(y, 4), (x, 5)\}$

```
[ x := 5 ]1;  
[ y := 1 ]2;  
while [ x > 1 ]3 do (  
    [ y := x * y ]4;  
    [ x := x - 1 ]5 )
```

Very Busy Expression Analysis

An expression is *very busy* at the exit from a label if, no matter what path is taken from the label, the expression *must* (is guaranteed to) always be used before any of the variables occurring in it are redefined. The aim of the *Very Busy Expressions Analysis* is to determine:

For each program point, which expressions must (is guaranteed to) be very busy at exit from the point.

Very Busy Expression Analysis

An expression is *very busy* at the exit from a label if, no matter what path is taken from the label, the expression *must* (is guaranteed to) always be used before any of the variables occurring in it are redefined. The aim of the *Very Busy Expressions Analysis* is to determine:

*For each program point, which expressions *must* (is guaranteed to) be very busy at exit from the point.*

A possible optimisation based on this information is to evaluate the expression at the block and store its value for later use; this optimisation is sometimes called *hoisting* the expression.

Example

We illustrate this analysis with the following example:

```
if  $[a > b]^1$   
  then (  $[x := b - a]^2;$   
          $[y := a - b]^3$  )  
  else (  $[y := b - a]^4;$   
          $[x := a - b]^5$  )
```

Example

We illustrate this analysis with the following example:

```
if [ $a > b$ ]1  
  then ( [ $x := b - a$ ]2;  
         [ $y := a - b$ ]3 )  
  else ( [ $y := b - a$ ]4;  
         [ $x := a - b$ ]5 )
```

The expressions $a - b$ and $b - a$ are both very busy at the start of the program (label 1). They can be hoisted resulting in a code size reduction.

VB Analysis

$$kill_{VB} : \mathbf{Block}_\star \rightarrow \mathcal{P}(\mathbf{AExp}_\star)$$

VB Analysis

$$kill_{VB} : \mathbf{Block}_\star \rightarrow \mathcal{P}(\mathbf{AExp}_\star)$$

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$$VB_{entry} : \mathbf{Lab}_\star \rightarrow \mathcal{P}(\mathbf{AExp}_\star)$$

VB Analysis

$$kill_{VB} : \mathbf{Block}_\star \rightarrow \mathcal{P}(\mathbf{AExp}_\star)$$

$$gen_{VB} : \mathbf{Block}_\star \rightarrow \mathcal{P}(\mathbf{AExp}_\star)$$

$$VB_{entry} : \mathbf{Lab}_\star \rightarrow \mathcal{P}(\mathbf{AExp}_\star)$$

$$VB_{exit} : \mathbf{Lab}_\star \rightarrow \mathcal{P}(\mathbf{AExp}_\star)$$

VB Analysis

$$kill_{VB} : \mathbf{Block}_\star \rightarrow \mathcal{P}(\mathbf{AExp}_\star)$$

$$gen_{VB} : \mathbf{Block}_\star \rightarrow \mathcal{P}(\mathbf{AExp}_\star)$$

$$VB_{entry} : \mathbf{Lab}_\star \rightarrow \mathcal{P}(\mathbf{AExp}_\star)$$

$$VB_{exit} : \mathbf{Lab}_\star \rightarrow \mathcal{P}(\mathbf{AExp}_\star)$$

The analysis is a *backward analysis* and we are interested in the *largest* sets satisfying the equation for VB_{exit} .

VB Auxiliary Functions

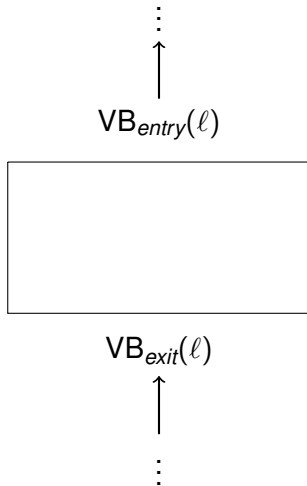
$$\begin{aligned} kill_{VB}([x := a]^\ell) &= \{a' \in \mathbf{AExp}_\star \mid x \in FV(a')\} \\ kill_{VB}([\mathbf{skip}]^\ell) &= \emptyset \\ kill_{VB}([b]^\ell) &= \emptyset \end{aligned}$$

VB Auxiliary Functions

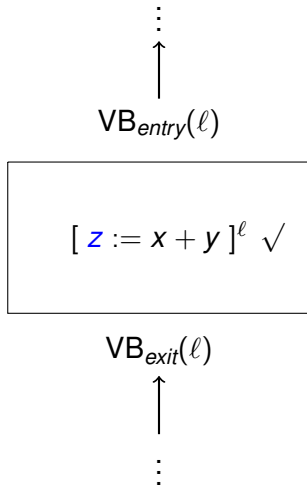
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$$\begin{aligned}gen_{VB}([x := a]^\ell) &= \mathbf{AExp}(a) \\gen_{VB}([\mathbf{skip}]^\ell) &= \emptyset \\gen_{VB}([b]^\ell) &= \mathbf{AExp}(b)\end{aligned}$$

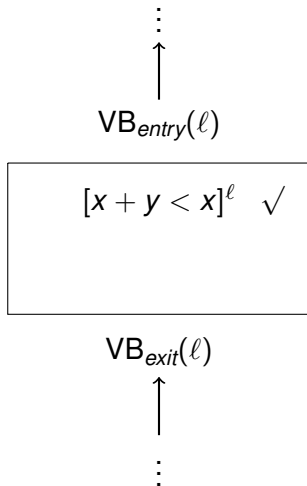
VB Local Change



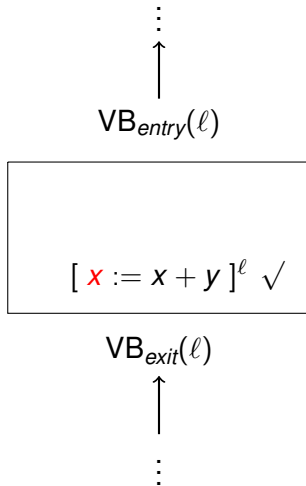
VB Local Change



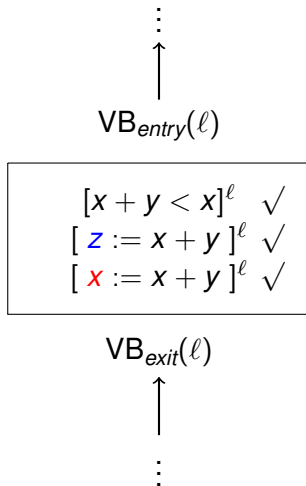
VB Local Change



VB Local Change



VB Local Change



Whenever a variable x in an expression gets a new value it does not help us if it was evaluated before.

VB Equation Schemes

$$\text{VB}_{\text{exit}}(\ell) = \begin{cases} \emptyset, & \text{if } \ell \in \text{final}(S_\star) \\ \bigcap \{\text{VB}_{\text{entry}}(\ell') \mid (\ell', \ell) \in \text{flow}^R(S_\star)\}, & \text{otherwise} \end{cases}$$

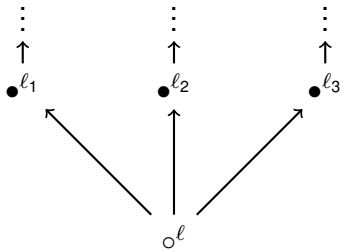
VB Equation Schemes

$$\text{VB}_{\text{exit}}(\ell) = \begin{cases} \emptyset, & \text{if } \ell \in \text{final}(S_\star) \\ \bigcap \{ \text{VB}_{\text{entry}}(\ell') \mid (\ell', \ell) \in \text{flow}^R(S_\star) \}, & \text{otherwise} \end{cases}$$

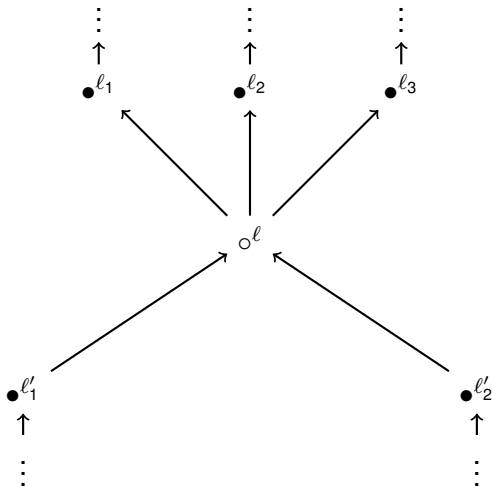
$$\begin{aligned} \text{VB}_{\text{entry}}(\ell) &= (\text{VB}_{\text{exit}}(\ell) \setminus \text{kill}_{\text{VB}}([B]^\ell)) \cup \text{gen}_{\text{VB}}(B^\ell) \\ &\quad \text{where } [B]^\ell \in \text{blocks}(S_\star) \end{aligned}$$

\circ^l

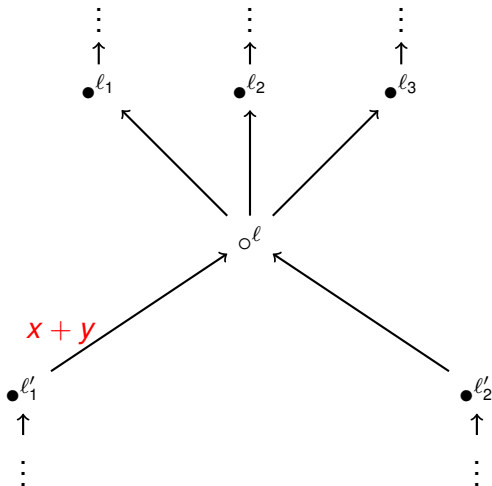
VB Global Collection



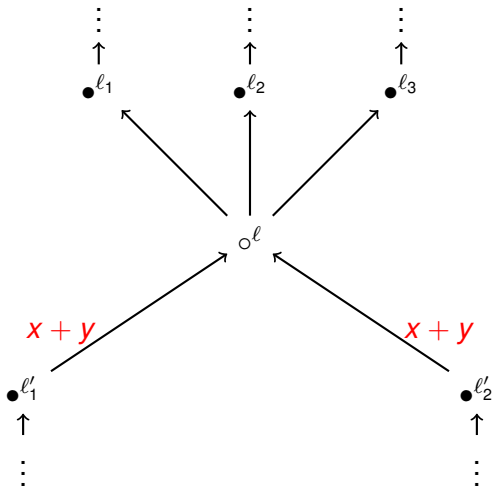
VB Global Collection



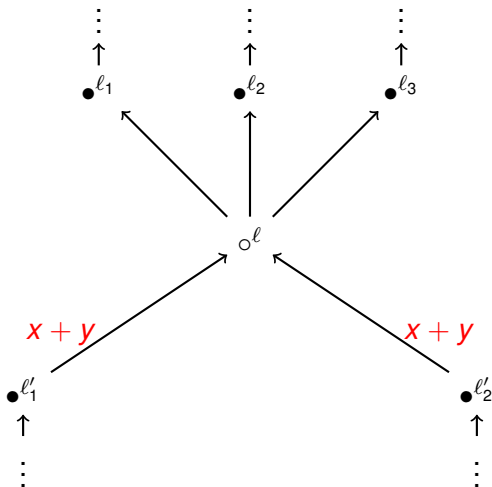
VB Global Collection



VB Global Collection



VB Global Collection



We need to go “back in time”.

VB Example

```
if  $[a > b]^1$   
  then (  $[x := b - a]^2;$   
          $[y := a - b]^3$  )  
  else (  $[y := b - a]^4;$   
          $[x := a - b]^5$  )
```

VB Example

```
if  $[a > b]^1$   
  then (  $[x := b - a]^2;$   
          $[y := a - b]^3$  )  
  else (  $[y := b - a]^4;$   
          $[x := a - b]^5$  )
```

ℓ	$kill_{VB}(\ell)$	$gen_{VB}(\ell)$
1	\emptyset	\emptyset
2	\emptyset	$\{b - a\}$
3	\emptyset	$\{a - b\}$
4	\emptyset	$\{b - a\}$
5	\emptyset	$\{a - b\}$

VB Example: Equations

```
if  $[a > b]^1$   
  then (  $[x := b - a]^2;$   
          $[y := a - b]^3$  )  
  else (  $[y := b - a]^4;$   
          $[x := a - b]^5$  )
```

VB Example: Equations

```
if  $[a > b]^1$   
  then (  $[x := b - a]^2;$   
          $[y := a - b]^3$  )  
  else (  $[y := b - a]^4;$   
          $[x := a - b]^5$  )
```

$$VB_{entry}(1) = VB_{exit}(1)$$

$$VB_{entry}(2) = VB_{exit}(2) \cup \{b - a\}$$

$$VB_{entry}(3) = \{a - b\}$$

$$VB_{entry}(4) = VB_{exit}(4) \cup \{b - a\}$$

$$VB_{entry}(5) = \{a - b\}$$

VB Example: Equations

```
if  $[a > b]^1$   
  then (  $[x := b - a]^2;$   
          $[y := a - b]^3$  )  
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          $[x := a - b]^5$  )
```

VB Example: Equations

```
if  $[a > b]^1$   
  then (  $[x := b - a]^2;$   
          $[y := a - b]^3$  )  
  else (  $[y := b - a]^4;$   
          $[x := a - b]^5$  )
```

$$VB_{exit}(1) = VB_{entry}(2) \cap VB_{entry}(4)$$

$$VB_{exit}(2) = VB_{entry}(3)$$

$$VB_{exit}(3) = \emptyset$$

$$VB_{exit}(4) = VB_{entry}(5)$$

$$VB_{exit}(5) = \emptyset$$

VB Example: Equations

$$VB_{entry}(1) = VB_{exit}(1)$$

$$VB_{entry}(2) = VB_{exit}(2) \cup \{b - a\}$$

$$VB_{entry}(3) = \{a - b\}$$

$$VB_{entry}(4) = VB_{exit}(4) \cup \{b - a\}$$

$$VB_{entry}(5) = \{a - b\}$$

$$VB_{exit}(1) = VB_{entry}(2) \cap VB_{entry}(4)$$

$$VB_{exit}(2) = VB_{entry}(3)$$

$$VB_{exit}(3) = \emptyset$$

$$VB_{exit}(4) = VB_{entry}(5)$$

$$VB_{exit}(5) = \emptyset$$

VB Example: Solutions

ℓ	$\text{VB}_{\text{entry}}(\ell)$	$\text{VB}_{\text{exit}}(\ell)$
1	$\{a - b, b - a\}$	$\{a - b, b - a\}$
2	$\{a - b, b - a\}$	$\{a - b\}$
3	$\{a - b\}$	\emptyset
4	$\{a - b, b - a\}$	$\{a - b\}$
5	$\{a - b\}$	\emptyset

VB Example: Solutions

ℓ	$\text{VB}_{\text{entry}}(\ell)$	$\text{VB}_{\text{exit}}(\ell)$
1	$\{a - b, b - a\}$	$\{a - b, b - a\}$
2	$\{a - b, b - a\}$	$\{a - b\}$
3	$\{a - b\}$	\emptyset
4	$\{a - b, b - a\}$	$\{a - b\}$
5	$\{a - b\}$	\emptyset

```
if  $[a > b]^1$ 
  then (  $[x := b - a]^2;$ 
          $[y := a - b]^3$  )
  else (  $[y := b - a]^4;$ 
          $[x := a - b]^5$  )
```

Live Variable Analysis

A variable is *live* at the exit from a label if there exists a path from the label to a use of the variable that does not re-define the variable. The *Live Variables Analysis* will determine:

For each program point, which variables may be live at the exit from the point.

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A variable is *live* at the exit from a label if there exists a path from the label to a use of the variable that does not re-define the variable. The *Live Variables Analysis* will determine:

*For each program point, which variables **may** be live at the exit from the point.*

This analysis might be used as the basis for *Dead Code Elimination*. If the variable is not live at the exit from a label then, if the elementary block is an assignment to the variable, the elementary block can be eliminated.

Example

The example program to illustrate the *LV* analysis is:

```
[ x := 2 ]1;  
[ y := 4 ]2;  
[ x := 1 ]3;  
( if [ y > x ]4  
  then [ z := y ]5  
  else [ z := y * y ]6 );  
[ x := z ]7
```

Example

The example program to illustrate the *LV* analysis is:

```
[ x := 2 ]1;  
[ y := 4 ]2;  
[ x := 1 ]3;  
( if [ y > x ]4  
  then [ z := y ]5  
  else [ z := y * y ]6 );  
[ x := z ]7
```

The variable *x* is not live at the exit from 1; the first assignment to *x* is thus redundant and can be eliminated. Both *x* and *y* are alive at the exit from label 3.

LV Analysis

$$kill_{LV} : \mathbf{Block}_\star \rightarrow \mathcal{P}(\mathbf{Var}_\star)$$

LV Analysis

$$kill_{LV} : \mathbf{Block}_\star \rightarrow \mathcal{P}(\mathbf{Var}_\star)$$

$$gen_{LV} : \mathbf{Block}_\star \rightarrow \mathcal{P}(\mathbf{Var}_\star)$$

LV Analysis

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$$gen_{LV} : \mathbf{Block}_\star \rightarrow \mathcal{P}(\mathbf{Var}_\star)$$

$$LV_{entry} : \mathbf{Lab}_\star \rightarrow \mathcal{P}(\mathbf{Var}_\star)$$

LV Analysis

$$kill_{LV} : \mathbf{Block}_\star \rightarrow \mathcal{P}(\mathbf{Var}_\star)$$

$$gen_{LV} : \mathbf{Block}_\star \rightarrow \mathcal{P}(\mathbf{Var}_\star)$$

$$LV_{entry} : \mathbf{Lab}_\star \rightarrow \mathcal{P}(\mathbf{Var}_\star)$$

$$LV_{exit} : \mathbf{Lab}_\star \rightarrow \mathcal{P}(\mathbf{Var}_\star)$$

LV Analysis

$$kill_{LV} : \mathbf{Block}_\star \rightarrow \mathcal{P}(\mathbf{Var}_\star)$$

$$gen_{LV} : \mathbf{Block}_\star \rightarrow \mathcal{P}(\mathbf{Var}_\star)$$

$$LV_{entry} : \mathbf{Lab}_\star \rightarrow \mathcal{P}(\mathbf{Var}_\star)$$

$$LV_{exit} : \mathbf{Lab}_\star \rightarrow \mathcal{P}(\mathbf{Var}_\star)$$

The analysis is a *backward analysis* and we are interested in the *smallest* sets satisfying the equation for LV_{exit} .

LV Auxiliary Functions

$$\begin{aligned} kill_{LV}([x := a]^\ell) &= \{x\} \\ kill_{LV}([\mathbf{skip}]^\ell) &= \emptyset \\ kill_{LV}([b]^\ell) &= \emptyset \end{aligned}$$

LV Auxiliary Functions

$$\begin{aligned} kill_{LV}([x := a]^\ell) &= \{x\} \\ kill_{LV}([\mathbf{skip}]^\ell) &= \emptyset \\ kill_{LV}([b]^\ell) &= \emptyset \end{aligned}$$

$$\begin{aligned} gen_{LV}([x := a]^\ell) &= FV(a) \\ gen_{LV}([\mathbf{skip}]^\ell) &= \emptyset \\ gen_{LV}([b]^\ell) &= FV(b) \end{aligned}$$

LV Equation Schemes

$$\text{LV}_{\text{exit}}(\ell) = \begin{cases} \emptyset, & \text{if } \ell \in \text{final}(S_\star) \\ \bigcup \{ \text{LV}_{\text{entry}}(\ell') \mid (\ell', \ell) \in \text{flow}^R(S_\star) \}, & \text{otherwise} \end{cases}$$

LV Equation Schemes

$$LV_{exit}(\ell) = \begin{cases} \emptyset, & \text{if } \ell \in final(S_{\star}) \\ \bigcup \{LV_{entry}(\ell') \mid (\ell', \ell) \in flow^R(S_{\star})\}, & \text{otherwise} \end{cases}$$

$$LV_{entry}(\ell) = (LV_{exit}(\ell) \setminus kill_{LV}([B]^{\ell}) \cup gen_{LV}([B]^{\ell})) \\ \text{where } [B]^{\ell} \in blocks(S_{\star})$$

LV Example

```
[ x := 2 ]1; [ y := 4 ]2; [ x := 1 ]3;  
(if [ y > x ]4 then [ z := y ]5 else [ z := y * y ]6 );  
[ x := z ]7
```

LV Example

$[x := 2]^1; [y := 4]^2; [x := 1]^3;$
 $(\text{if } [y > x]^4 \text{ then } [z := y]^5 \text{ else } [z := y * y]^6);$
 $[x := z]^7$

ℓ	$kill_{LV}(\ell)$	$gen_{LV}(\ell)$
1	$\{x\}$	\emptyset
2	$\{y\}$	\emptyset
3	$\{x\}$	\emptyset
4	\emptyset	$\{x, y\}$
5	$\{z\}$	$\{y\}$
6	$\{z\}$	$\{y\}$
7	$\{x\}$	$\{z\}$

LV Example: Equations

```
[ x := 2 ]1; [ y := 4 ]2; [ x := 1 ]3;  
(if [ y > x ]4 then [ z := y ]5 else [ z := y * y ]6 );  
[ x := z ]7
```

LV Example: Equations

$[x := 2]^1; [y := 4]^2; [x := 1]^3;$
 $(\text{if } [y > x]^4 \text{ then } [z := y]^5 \text{ else } [z := y * y]^6);$
 $[x := z]^7$

$$LV_{entry}(1) = LV_{exit}(1) \setminus \{x\}$$

$$LV_{entry}(2) = LV_{exit}(2) \setminus \{y\}$$

$$LV_{entry}(3) = LV_{exit}(3) \setminus \{x\}$$

$$LV_{entry}(4) = LV_{exit}(4) \cup \{x, y\}$$

$$LV_{entry}(5) = (LV_{exit}(5) \setminus \{z\}) \cup \{y\}$$

$$LV_{entry}(6) = (LV_{exit}(6) \setminus \{z\}) \cup \{y\}$$

$$LV_{entry}(7) = \{z\}$$

LV Example: Equations

```
[ x := 2 ]1; [ y := 4 ]2; [ x := 1 ]3;  
(if [ y > x ]4 then [ z := y ]5 else [ z := y * y ]6 );  
[ x := z ]7
```

LV Example: Equations

$[x := 2]^1; [y := 4]^2; [x := 1]^3;$
 $(\text{if } [y > x]^4 \text{ then } [z := y]^5 \text{ else } [z := y * y]^6);$
 $[x := z]^7$

$$LV_{exit}(1) = LV_{entry}(2)$$

$$LV_{exit}(2) = LV_{entry}(3)$$

$$LV_{exit}(3) = LV_{entry}(4)$$

$$LV_{exit}(4) = LV_{entry}(5) \cup LV_{entry}(6)$$

$$LV_{exit}(5) = LV_{entry}(7)$$

$$LV_{exit}(6) = LV_{entry}(7)$$

$$LV_{exit}(7) = \emptyset$$

LV Example: Solutions

ℓ	$LV_{entry}(\ell)$	$LV_{exit}(\ell)$
1	\emptyset	\emptyset
2	\emptyset	$\{y\}$
3	$\{y\}$	$\{x, y\}$
4	$\{x, y\}$	$\{y\}$
5	$\{y\}$	$\{z\}$
6	$\{y\}$	$\{z\}$
7	$\{z\}$	\emptyset

LV Example: Solutions

ℓ	$LV_{entry}(\ell)$	$LV_{exit}(\ell)$
1	\emptyset	\emptyset
2	\emptyset	$\{y\}$
3	$\{y\}$	$\{x, y\}$
4	$\{x, y\}$	$\{y\}$
5	$\{y\}$	$\{z\}$
6	$\{y\}$	$\{z\}$
7	$\{z\}$	\emptyset

$[x := 2]^1; [y := 4]^2; [x := 1]^3;$
 $(\text{if } [y > x]^4 \text{ then } [z := y]^5 \text{ else } [z := y * y]^6);$
 $[x := z]^7$

LV Variations

Some authors assume that the variables of interest are output at the end of the program.

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In that case $LV_{exit}(7)$ should be $\{x, y, z\}$ which means that $LV_{entry}(7)$, $LV_{exit}(5)$ and $LV_{exit}(6)$ should all be $\{y, z\}$.